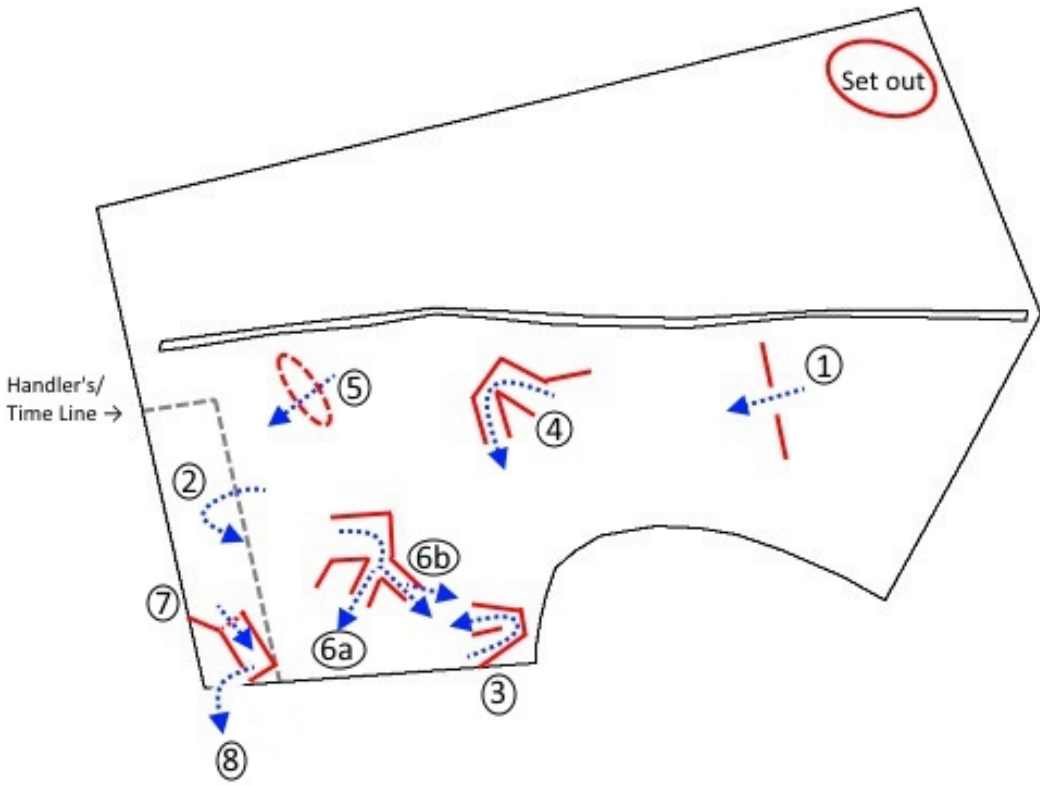


Nursery - 2nd Run  
Main Field - 3 Head



Nursery – 2nd Run  
Main Field – 3 Head  
135 Total Points

1. Fetch Panels. 5 pts/head, 15 total points
2. Handler's Line and around Handler. Also Time Line. 5 pts/head, 15 total points
3. U-Turn. 5 pts/head, 15 total points
4. V Chute. 5 pts/head, 15 total points. Handler may leave Handler's area after they have finished this obstacle.
5. Bale Ring on side. 5 pts/head, 15 total points
6. Sort, 2 out the NW corner and 1 out the NE corner in any order. 10 pts/head, 30 total points if sort done correctly.
7. Trailer Pen. 5 pts/head, 15 total points.
8. Exhaust gate, time at last tail. 5 pts/head, 15 total points