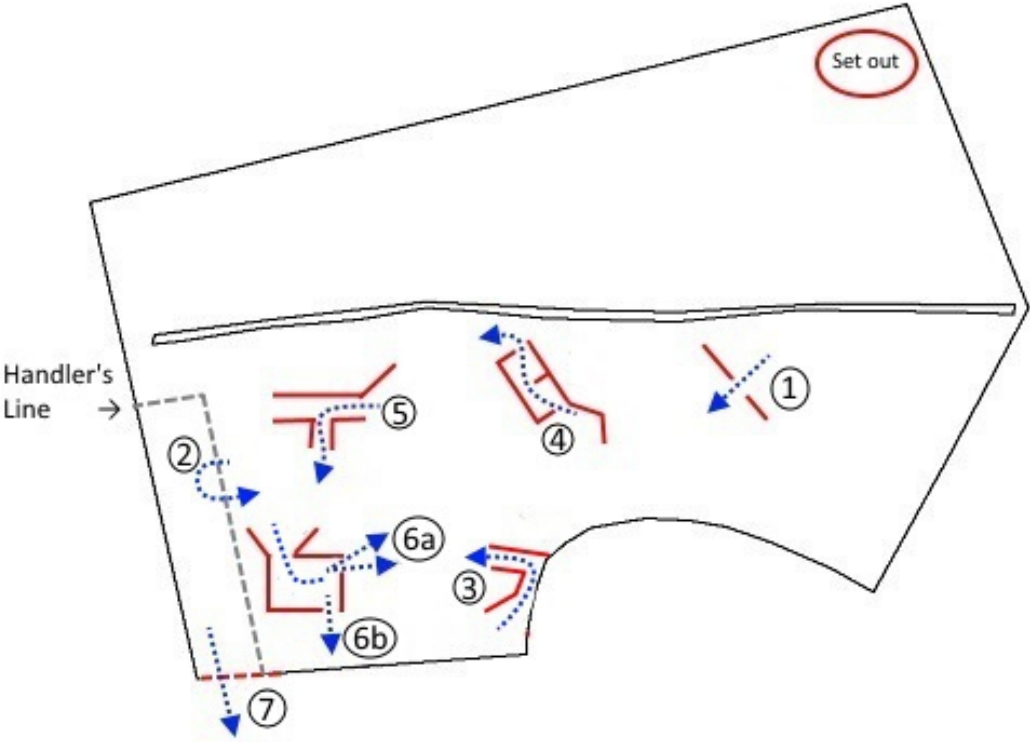


Nursery - 1st Run
Main Field - 3 Head



Nursery – 1st Run
Main Field with 3 head
135 Points Maximum

1. Fetch Panels. 5 pts/head, 15 total points
2. Handler's Line and around Handler. Also Time Line. 5 pts/head, 15 total points
3. Alley J. 5 pts/head, 15 total points
4. Weave. 5 pts/head, 15 total points. Handler may leave Handler's area after they have finished this obstacle.
5. T. 5 pts/head, 15 total points
6. Pen. 5 pts/head, 15 total points
7. Sort, 2 out the SW corner and 1 out the NE corner in any order. 10 pts/head, 30 total points if sort is done correctly.
8. Exhaust, time at last tail. 5 pts/head, 15 total points